

MP3-KIT-A

Introduction:

The MP3-Kit is a simple system, designed to be used with MP3 audio storage devices (Ipod®, Mp3, etc).

System Overview:

The MP3KITA consists of 2 MA4055 speakers, ME-50 50 Watt amp with volume control and an IC3.5PM Adapter kit.

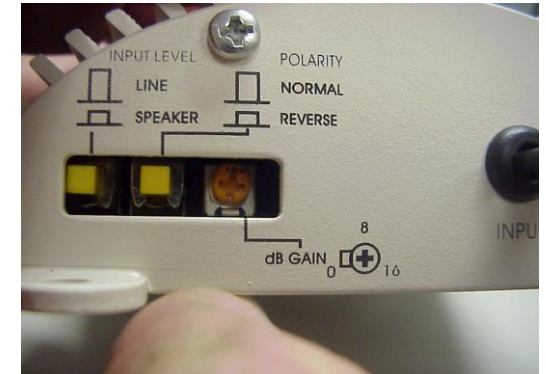
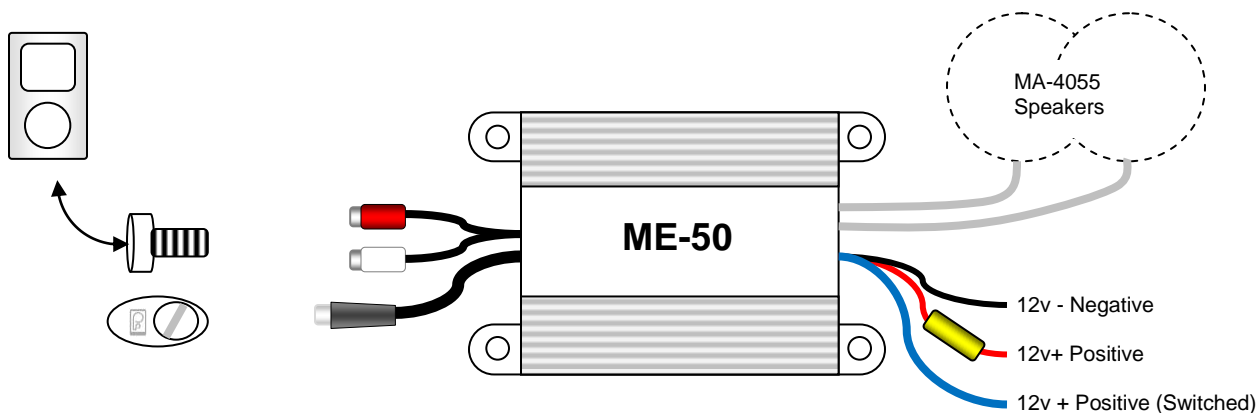
Installation considerations:

- **Read and follow the installation instructions provided with each system component.**
- Disconnect Battery power before installing this system.
- Be sure there is clearance before cutting or drilling any holes.
- Mount the ME-50 amp on a vertical surface if possible. Use the 4 mounting tabs and screws provided. Use a 7/8" (22mm) drill bit or Paddle bit to drill the mounting hole for the Volume control knob. The volume control knob is fitted with double stick gasket. Peel away the cover tape and press onto the dash. Plug the Volume control into the ME50 amp. 3.5 Phono connector.
- Use a 3/4" (19mm) paddle type bit or drill bit to drill the mounting hole for the 3.5PM Adapter. Connect the ends to the ME-50 "RCA Type" Phono Plugs.
- Use the instructional material and templates supplied, to install the speakers. Be sure to use the correct polarity on the speaker connections. These are clearly listed on the instruction supplied with the speakers.
- Connect Blue wire from Amp to ignition switch, panel switch or other switched 12 volt source.

Note: Where switched 12v power is not available, connect both the Red and Blue wires of the ME50 together to the 12v + source.

Playing:

- With the Amp on and connected to the Headphone jack of the MP3Player, Switch on the Player and set the volume of the player to max volume. The control of the amp volume is handled by the Waterproof Volume control knob supplied with the Amp
- Use the Player controls to select Playlists or individual track.



ME-50 Amp Settings

The ME-50 Amp is set at the factory at 70% of Max Volume. In order to get Maximum Volume, adjust the Gain control fully clockwise or to the desired level.

If the supplied Volume knob is used the MP3 player must be set to full volume.

The Input Level should be set to "Line Level"